

Shikhbe Shobai UI/UX Course Outline

Class #	Topic	Duration
1	Introduction to UI/UX Design Understanding UI and UX design and their difference, Design thinking process, Difference between good and bad design, discussing case study.	2 Hours
2	Color Theory Introduction to Color Wheel. Hue, Saturation and Luminance Warm/Cool Colors	2 Hours
3	Color Theory (Cont) 5 ways to create color combination Color Psychology	2 Hours
4	60-30-10 Rule for UI Design Create your own color palletes How to use color palletes	2 Hours
5	Introduction to Typography How to pair fonts for UI design	2 Hours
6	Introduction to UI Design Adobe XD Basics Create a simple Landing Page using Adobe XD Layout and composition for Web UI	2 Hours
7	Introduction to UI Design (Cont) Adobe PS Basics Create a simple Landing Page using Adobe PS	2 Hours
8	Practical Project Announcement Design E-Commerce Website	2 Hours
9	Practical Project Announcement Mobile App UI Design Basics Trends and UI Kit Layout and composition for Mobile App Ui	2 Hours
10	Practical Project Announcement Mobile App UI Design Basics (Cont) Practical Project Submission Review Project	2 Hours
11	Introduction to UX Design Process Design Thinking Process	2 Hours
12	Conducting User Research In-depth understanding of the need to conduct user research. Guide to preparing a questionnaire for user interviews. How to conduct user interviews, empathize with users and have a better understanding of the problem.	2 Hours
13	Practical Project Announcement Conducting User Research (Cont) Analyse Case Study	2 Hours
14	Practical Project Submission Research Analysis Understanding how to compile and analyze the data collected during the user research process, by using Affinity Mapping.	2 Hours
15	Practical Project Announcement Research Analysis (Cont) Practical Project Submission Review Project	2 Hours
16	Information Architecture: Navigation Patterns Understanding different navigation patterns in the application. A detailed understanding of what is a sitemap and how and why to create a sitemap.	2 Hours
17	Information Architecture: Content Strategy Understanding what is content strategy and how to sort content, that goes into the application, by the process of card sorting.	2 Hours
18	Practical Project Announcement Information Architecture (Cont) Practical Project Submission Review Project	2 Hours

19	UI Design and Prototyping Tools	2 Hours
	Introduction to different prototyping tools with a detailed understanding of Adobe XD.	
20	Interaction Design and Low fidelity Wireframes	2 Hours
	Introduction to the wireframing process, different kinds of Wireframes, and the need to make Wireframes.	
21	Grids and Layout	2 Hours
	Understanding grids and different types of grids and layouts. Why create grids and how to use grids and layouts in Adobe XD.	
22	UI Components and High Fidelity Wireframes	2 Hours
	Introduction to different kinds of UI Components like buttons, cards, etc, and understanding how to create high-fidelity wireframes.	
	Practical Project Announcement	
23	UI Components and High Fidelity Wireframes (Cont)	2 Hours
	Practical Project Submission	
	Review Project	
24	Wireframes, Wireflows and Prototyping	2 Hours
	Understanding what are Wireflows, how to create Wireflows and the prototyping process in Adobe XD.	
25	Wireframes to Visual Design	2 Hours
	Designing eye-catching and visually appealing screens.	
26	Visual Refinement	2 Hours
	Refinement of the interface design and some useful examples to help improve UI and visual design skills.	
27	Usability Testing	2 Hours
	Understanding what is usability testing. Using SUS testing and calculating task success to detect usability issues in the interface.	
28	Portfolio Compilation	2 Hours
	Understanding what is a portfolio, the need to create a portfolio, different platforms to display portfolio along with portfolio examples and steps to create a portfolio.	
29	Portfolio Creation	2 Hours
	Creation of portfolio, and a guide on how to create a Behance Portfolio.	
30	Review and Refine Portfolio	2 Hours
	Finalizing the portfolio. Reviewing the portfolio. Guidelines to create a resume/CV.	
31	Review and Refine Portfolio (Cont)	2 Hours
32	Introduction to Freelancing with UI Design	2 Hours
	Fiverr account Creation	
	Introduction to Fiverr Gigs	
33	Fiverr Gig Creation	2 Hours
34	Fiverr Gig Review	2 Hours
35	Fiverr Gig Review (Cont)	2 Hours
36	Fiverr Client Communication	2 Hours
	Custom Order	
	Notifications	
	Delivery	
37	Fiverr TOS	2 Hours
	Order Dispute	
38	Fiverr Overview	2 Hours
39	Introduction to Upwork	2 Hours
40	Upwork Account and Finding Work	2 Hours
41	Upwork Tips and Tricks	2 Hours
42	Theme Forest Theme Review	2 Hours
43	Documentation and Submission Process	2 Hours
44	Documentation and Submission Process (Cont)	2 Hours