Introduction To Video Editing and Motion Graphics

Lesson 1: Touring Adobe Premiere Pro CC

- Nonlinear editing in Adobe Premiere Pro
- Expanding the workflow
- Touring the Adobe Premiere Pro interface

Lesson 2: Setting up a Project

- Setting up a project
- Setting up a sequence
- Importing assets
- Working with the Media Browser
- Importing images
- The media cache
- Capturing the videotape

Lesson 3: Essentials of Video Editing

- Using the Source Monitor
- Navigating the Timeline
- Essential editing commands

Lesson 4: Working with Clips and Markers

- Program Monitor controls
- Controlling resolution
- Using markers
- Using Sync Lock and Track Lock
- Finding gaps in the Timeline
- Moving clips
- Extracting and deleting segments

Lesson 5: Adding Transitions

- What are transitions?
- Edit points and handles
- Adding video transitions
- Using A/B mode to fine-tune a transition
- Adding audio transitions

Lesson 6: Advanced Editing Techniques

- Four-point editing
- Retiming clips
- Replacing clips and footage
- Nesting sequences
- Regular trimming
- Advanced trimming
- Trimming in the Program Monitor panel

Lesson 7: Multi-camera Editing

- The multi-camera process
- Creating a multi-camera sequence
- Switching multiple cameras
- Finalizing multi-camera editing
- Additional multi-camera editing

Lesson 8: Editing and Mixing Audio

- Setting up the interface to work with audio
- Examining audio characteristics
- Adjusting audio volume
- Adjusting audio gain
- Normalizing audio

- Creating a split edit
- Adjusting audio levels in a sequence
- Working with the Audio Mixer

Lesson 9: Sweetening Sound

- Sweetening sound with audio effects
- Adjusting EQ
- Applying effects in the Audio Mixer
- Cleaning up noisy audio

Lesson 10: Adding Video Effects

- Working with effects
- Keyframing effects
- Effects presets
- Frequently used effects

Lesson 11: Color Correction and Grading

- Color-oriented workflow
- An overview of color-oriented effects
- Fixing exposure problems
- Fixing color balance
- Specials color effects
- Creating a look

Lesson 12: Creating Titles

- An overview of the Titler window
- Video typography essentials
- Creating titles
- Stylizing text
- Working with shapes and logos

- Making text roll and crawl
- Managing your hard drives

Lesson 13: Exporting Frames, Clips, and Sequences

- Overview of export options
- Exporting single frames
- Exporting a master copy
- Working with Adobe Media Encoder
- Exchanging with other editing applications
- Recording to tape

Lesson 14: Fundamentals of Motion Graphics

- Frame Size
- Resolution
- Pixel Aspect Ratio
- Frame Rate
- Time Code
- Interpreting Footage

Lesson 15: Creating a Basic Animation Using Effects and Presets

- ■Importing footage using Adobe Bridge
- ■Importing video clips
- ■Importing stills
- ■Importing a sequence of stills (interpreting)
- ■Importing multilayered photoshop and illustrator files
- ■Creating a new composition
- Applying effects to a layer
- Changing parameters globally
- ■Creating keyframes

- ■Keyframe interpolation: auto, continuous, and bezier interpolation
- ■Temporal and spatial Interpolation
- ■Roving in time for spatial properties
- ■Creating and applying an animation preset
- ■Previewing your work

Lesson 16: Working With Masks

- ■About masks
- Creating a mask with the Pen tool
- ■Editing a mask
- Feathering the edges of a mask
- ■Replacing the content of the mask
- Mask interpolation
- ■Using masks from Illustrator and Photoshop
- ■Masks for spatial keyframes

Lesson 17: Animating Text & Rendering and Output

- ■About text layers
- ■Creating and formatting point text vs paragraph text
- ■Using a text animation preset
- ■Text on a path
- ■Animating imported Photoshop text
- ■Animating text using a path animation preset
- ■Using a text animators
- ■Adding properties
- ■Adding a range selector
- ■Using a text animator group
- ■Creating templates for the Render Queue

- ■Exporting using the Render Queue
- Rendering movies with Adobe Media Encoder

Lesson 18: PROJECR Work