Class	Topic
Class 01	-- Orientation class -- Intro to the world of programming -- Scratch introduction
Class 02	-- Scratch interface -- Variables -- Logic
Class 03	-- Moving the character -- Sound and animation -- Loop
Class 04	-- Intro to the scratch game mechanics -- Building our first game using scratch -- Pong Game
Class 05	-- Co-ordinates and moving the ball -- Variables, scoring and finishing the game -- Finishing the game
Class 06	-- Intro to the Paint Application -- Creating our own Sprites -- Finishing the Sprites and Backdrop
Class 07	-- Programming the pencil -- Finising our application
Class 08	-- Shooting Monster game introduction -- Programming the game -- Preparing the Player and the Monster
Class 09	-- Hitting the Monster -- Programming the levels -- Winning the game
Class 10	-- Flappy Bird game introduction -- Understanding the Game Mechanics -- Programming the Menu and the Environment
Class 11	-- Flappy Flies and Falls -- Flappy Crashes and Game Restart -- Programming Obstacles -- Showing the score

Class	Topic
Class 12	-- Intro Web Programming -- How the internet works -- How the website works -- Building blocks of website - HTML, CSS & Javascript
Class 13	-- Introduction to HTML -- How it works -- The basic structure -- How to use HTML as a Web Language -- Introduction to CSS - Inline CSS, Internal CSS, and External CSS -- Tag, Element, Attribute, CSS Property and Value
Class 14	-- Designing a page layout -- Float, Padding, Margin, Block Element -- Semantic HTML -- Basic UI/UX of a website -- Why layout is important for a website
Class 15	-- Introduction to Form -- Designing a Signup form -- Form tags -- Form attributes
Class 16	-- Creating a layout system -- Navigation, Header, Footer, Section design -- Typography, Color, Layout, Icon integration -- CSS Psuedoclass, Hover effect
Class 17	-- Introduction to Figma -- Figma to HTML design concept -- Converting a Figma file into a HTML website
Class 18	-- Fonts & Typography -- Adding Google Font with our project -- Understanding font-family -- Using default font-family with custom fonts -- Understanding "letter-spacing" -- Changing the 'line-height' -- 'text-decoration' & 'text-shadow'
Class 19	

Class	Topic
Class 20	-- Positioning elements with CSS -- Understanding posiotioning -- Absolute vs Relative position -- Creating a sticky navigation bar -- z-index -- Content Overflow and how to solve it
Class 21	-- Make it Responsive using Flexbox -- Mobile Navigation Bar -- Media Queries -- 'flex-grow' & 'flex-shrink'
Class 22	-- Using CSS Transforms -- Using Rotate and Translate -- Working with Skew and Scale -- X-Axis and Y-Axis in Transform
Class 23	-- CSS Transition and Animation -- Working with Timing Function -- Using CSS Animations -- Adding Multiple Keyframes
Class 24	-- Github Intro -- Create your own github account -- Create a github repository -- Upload project files into github -- Create live link and share it with the world